

Reasoning Maintenance

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Summary

- Reasoning
- Reasoning Maintenance
- Truth Maintenance Systems
- Exercise

Concepts

Reasoning is the cognitive process of looking for reasons for beliefs, *conclusions*, actions or feelings [Christopher,1995].

- **Deductive reasoning**

 - Premise 1: All humans are mortal.

 - Premise 2: Socrates is a human.

 - Conclusion: Socrates is mortal.

- **Inductive reasoning**

 - Premise: The sun has risen in the east every morning up until now.

 - Conclusion: The sun will also rise in the east tomorrow.

- **Argument from analogy**

 - Premise1: A has characteristics x, y and z.

 - Premise2: B has characteristics x and y.

 - So, B has (or probably has) characteristic z

Concepts

Reason Maintenance provides a basis for both explanations and revision/versioning for reasoning.

Benefits:

- Inconsistency detection;
- Calls for explanations;
- Revisions/versioning;
- Detection of contradictory assumptions;
- Fault diagnosis.

Truth Maintenance System

TMS is a knowledge representation method for representing both beliefs and their dependencies.

The name truth maintenance is due to the ability of these systems to **restore** consistency.

A diagram consisting of a light green rectangular box with a thin border. Inside the box, the text "Reason Maintenance" is centered. Above the top center of the box, a light green arrow points upwards towards the word "restore" in the text block above.

Reason Maintenance

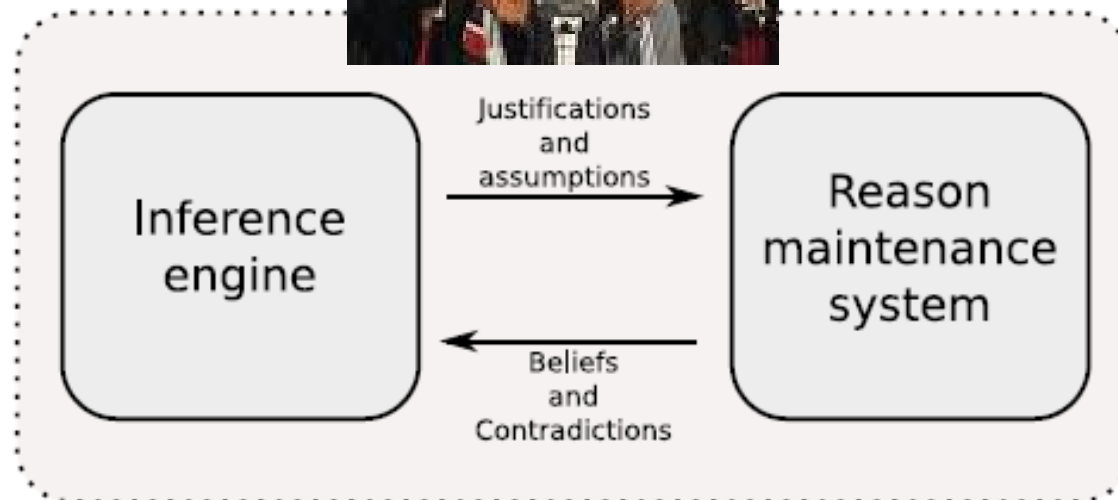
TMS basically are problem solver that employ rules guiding choices of what to believe, what to want, and what to do

The Problem Solver Scenario

Reasoning



Reasoning Maintenance



The **inference** engine explores alternatives, makes choices, and examines the consequences of the choices. If a contradiction is detected during this process, the **TMS** eliminates it by revising the knowledge base.



TMS Variations

- **Justification-Based Truth Maintenance System (JTMS)**

It is a simple TMS where one can examine the **consequences** of the current set of assumptions. It justifies the truth as a means of tracking dependencies between inferences made by the reasoner.

Node 1: If **X** is a bug and **X** is new then it has to be fixed.

Node 2: **Y** is a bug and **Y** is new.

Node 3: **Z** is a bug and **Z** is closed.

Node 4: **Y** has to be fixed. (Outcome)

Justification of **Node 4**: Node 1 + Node 2



TMS Variations

- **Assumption-Based Truth Maintenance System (ATMS)**

It allows to maintain and reason with a number of simultaneous, possibly incompatible, current sets of assumption. It maintains alternative solution paths in parallel.

Node 1: If **X** is a bug and **X** is new then it has to be fixed.

Node 2: **Y** is a bug and **Y** is new.

Node 3: **Z** is a bug and **Z** is closed.

Justification and Assumption

Node 4: **Y** is not fixed. (Outcome)

Node 5: **Z** has to be fixed. (Belief)

Consistent Environment: **Node 4:** Node 1 + Node 2

Inconsistent Environment: **Node 5:** Node1 + ! Node3



TMS Variations

Logical-Based Truth Maintenance System (LTMS)

More powerful than JTMS in that it recognizes the propositional **semantics** of sentences. Ideal for real time propositional reasoning

(TRUE) Node 1: If **X** is a bug and **X** is new.

(FALSE) Node 2: **Y** is a bug and **Y** is closed.

(TRUE) Node 3: **Z** is a bug.

Through **BCP** Boolean Constraint Prorogation, LTMS tries to label as TRUE or FALSE the nodes labeled as UNKNOWN.

(UNKNOWN) Node 4: If *Fred* fix **X** then *Fred* fix **Z**.

(UNKNOWN) Node 5: **Z** is closed.

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Exercise: Reasoning Maintenance Scenario

$featureSpecification(x) \rightarrow specification(x)$ R_1
 $componentSpecification(x) \rightarrow specification(x)$ R_2
 $specification(x) \wedge \neg revised(x) \rightarrow needsRevision(x)$ R_3
 $needsRevision(x) \wedge reviewer(x, r) \rightarrow todo(x, r)$ R_4

Rules 1: Tagging rules 1

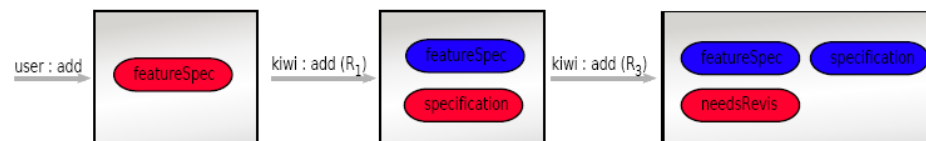


Figure 1: System infers two new tags after the user adds the “featureSpec” tag.

Then a user tags the page with the tag $reviewer(John)$, see Figure 2. Presence of this new tag enables KiWi to infer a new tag using rule R_4 .

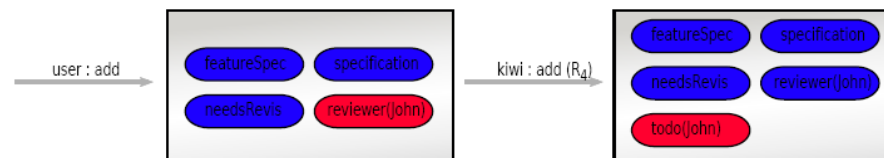


Figure 2: Deduction of tags with variables.

So far the scenario was only a straight-forward usage of tagging by user and by the system based on predefined rules. Now we will explore what interesting changes can be made in this state. There are several:

Change 1 User removes the $reviewer(John)$ tag.

Change 2 Or the user changes the $featureSpecification$ tag to $componentSpecification$ tag.

Change 3 Or the user removes the $needsRevision$ tag.

Change 4 Or the user adds a $revised$ tag.



Thank you!

Questions?

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